
GBDTMO

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GBDTMO is a gradient boosted decision tree method which supports learning multiple outputs within a single tree. **GBDTMO** constructs the predicts of all outputs or a subset of automatically selected outputs on a leaf. Compared with GBDT for single output, **GBDTMO** has better generalization ability and faster training speed. See [our paper](#) for technical details.

1.1 load_lib

load_lib(path)

Parameters

- path (string): path of gbdtkmo.so

Return Python warper of gbdtkmo.so

1.2 create_graph

create_graph(file_name, tree_index=0, value_list=[]) This function generate a Digraph instance of graphviz. You can render it by yourself.

Parameters

- file_name (string): path of the dumped tree.
- tree_index (int): the index (start from 0) of tree to be plotted.
- value_list (list): list of index of output variables to be plotted. Only for **GBDTMO**. When set to [], all outputs variables will be considered.

Return a Digraph instance of a learned tree.

1.3 GBDTMulti

GBDTMulti(lib, out_dim=1, params={}) Create an instance of GBDTMO model.

__init__(lib, out_dim, params={})

Parameters

- `lib`: a Python warper of library by `load_lib`.
- `out_dim(int)`: dimension of output.
- `params(dict)`: a set of parameters. If a parameter is not contained here, it is set to its default value.

`set_data(train_set=(), eval_set=())` Set training and eval datasets. `eval_set` can be missing. Histograms will be constructed and predictions will be initialized.

Parameters

- `train_set(tuple)`: a tuple of numpy array (`x_data`, `x_label`). `x_data` must be *double* and 2D array. If you don't set label, `x_label` should be *None*. Otherwise, `x_label` must be *double* or *int32*.
- `eval_set(tuple, default=None)`: the same as `train_set`.

`_set_gh(self, g, h)` Set gradient and hessian for growth next tree. *Only used for user-defined loss.*

Parameters

- `g(numpy.array)`: gradient
- `h(numpy.array)`: hessian

`_set_label(x, is_train)` Reset label. Sometimes it avoids the re-construction of histogram.

Parameters

- `x(numpy.array)`: labels.
- `is_train(bool)`: if true, set labels for `train_set` else for `eval_set`.

`boost()` Growth a new tree after running `_set_gh`.

`train(num)` training the model from scratch.

Parameters

- `num(int)`: number of boost round.

`dump(path)` dump the model into a text file which has the following structure:

```
Booster[i]:
  decision node M
  ...
  decision node 1
    leaf node 1
    ...
    leaf node N
Booster[i+1]:
  ...
```

For a decision node:

```
node index, parent, left, right, split column, split value
```

For a leaf node:

```
leaf index, w_0, w_1, ..., w_n
```

Parameters

- `path(string)`: **must be binary coding**. For example, `b"tree.txt"`.

load(path) load the model from a text file.

Parameters

- `path(string)`: **must be binary coding**. For example, `b"tree.txt"`.

predict(x, num_trees=0)

Parameters

- `x(numpy.array)`: input features
- `num_trees(int)`: number of trees used to compute the prediction. If 0, all trees will be used.

Return prediction of `x`.

1.4 GBDSingle

GBDTSO is our own implementation of GBDT for single output. It is used to compare the training speed and accuracy with GBDTMO.

GBDSingle(lib, out_dim, params={}) Create an instance of GBDTSO model. Most of method is shared with GBDTSO. Here we only list the specific methods of GBDTSO.

train_multi(num) training the model from scratch.

Parameters

- `num(int)`: number of boost round. In each round, `out_dim` of trees will be constructed. They correspond to output variables in order.

reset() clear the learned trees and re-initialize the predictions to `base_score`.

This page contains descriptions of all parameters in GBDTMO.

2.1 Meta

- **verbose: default = True, type = bool**
 - If True, print loss information every round. Otherwise, print nothing.
- **seed: default = 0, type = int.**
 - Random seed. **No effect currently.**
- **num_threads: default = 2, type = int.**
 - Number of threads for training.
- **hist_cache: default = 16, type = int.**
 - Maximum number of histogram cache
- **topk: default = 0.**
 - Sparse factors for sparse split finding.
 - If 0, non-sparse split finding is used.
- **one_side: default = True, type = bool.**
 - Algorithm type for sparse split finding.
 - If True, the restricted one is used.
 - Only used when *topk* not equal to 0.
- **max_bins: default = 32, type = int.**
 - Maximum number of bins for each input variable.

2.2 Tree

- **max_depth: default = 4, type = int.**
 - Maximum depth of trees, at least 1.
- **max_leaves: default = 32, type = int.**
 - Maximum leaves of each tree.
- **min_samples: default = 20, type = int.**
 - Minimum number of samples of each leaf.
 - Stop growth if current number of samples smaller than this value.
- **early_stop: default = 0, type = int.**
 - Number of rounds for early stop.
 - If 0, early stop is not used.

2.3 Learning

- **base_score: default = 0.0, type = double.**
 - Initial value of prediction.
- **subsample: default = 1.0, type = double.**
 - Column sample rate. **No effect currently.**
- **lr: default = 0.2, type = double.**
 - Learning rate.
- **reg_l1: default = 0.0, type = double.**
 - L1 regularization.
 - Not used for sparse split finding currently.
- **reg_l2: default = 1.0, type = double.**
 - L2 regularization.
- **gamma: default = 1e-3, type = double.**
 - Minimum objective gain to split.
- **loss: default = 'mse', type = string.**
 - **Must be binary coding.** For example, b'mse' in Python.
 - Must be one of 'mse' (mean square error), 'bce' (binary cross entropy), 'ce' (cross entropy), and 'ce_column' (only for GBDTSingle).

3.1 Plotting tree

Suppose the model is dumped into `gbdtmo.txt`, plot 5th tree by:

```
>>> from gbdtmo import create_graph
>>> from graphviz import Digraph
>>> graph = create_graph("gbdtmo.txt", 5, [0, 3])
>>> graph.render("tree_5", format='pdf')
```

Then `tree_5.pdf` will be generated.

3.2 Using GBDTMO

First import `gbdtmo`

```
>>> from gbdtmo import GBDTMulti, load_lib
```

Load from `gbdtmo.so`

```
>>> LIB = load_lib("path to gbdtmo.so")
```

Build an instance of GBDTMO. Here the `out_dim` is set to 10 and MSE loss is used.

```
>>> inp_dim, out_dim = 10, 5
>>> params = {"max_depth": 5, "lr": 0.1, 'loss': b"mse"}
>>> booster = GBDTMulti(LIB, out_dim=out_dim, params=params)
```

Set the training and eval datasets.

```
>>> x_train, y_train = np.random.rand(10000, inp_dim), np.random.rand(10000, out_dim)
>>> x_valid, y_valid = np.random.rand(10000, inp_dim), np.random.rand(10000, out_dim)
>>> booster.set_data((x_train, y_train), (x_valid, y_valid))
```

Training with 30 rounds and dump it into text file.

```
>>> booster.train(30)
>>> booster.dump(b"tree.txt")
```

3.3 Custom loss

We show how to train GBDTMO via custom loss. Here is an example of MSE.

```
def MSE(x, y):
    g = x - y
    h = np.ones_like(x)
    return g, h
```

```
>>> g, h = MSE(booster.preds_train.copy(), booster.label.copy())
>>> booster._set_gh(g, h)
>>> booster.boost()
```

In this way, a new tree is constructed and the predictions are updated.

Feel free to contact with us if you have any questions or suggestions.